

Max and the INDEXICON Synopsis

Max gets a strange and marvelous gift from his Grandfather – an INDEXICON. The directions are puzzling: “Insert an object into the INDEXICON and be prepared for your world to change.”

Intrigued by the mysterious machine, Max gingerly inserts an anatomy book. Suddenly, his quiet room comes alive with the dancing and singing of Doc Mandible and the Bonettes. Max joins in the song and dance as he learns about the 206 bones in the human body.

Next, Max puts a Chinese top is into the INDEXICON and colorful Asian dance ensues.

His curiosity mounting, Max places one object after another into the INDEXICON. Each object takes him on a thrilling adventure, including a trip on the Underground Railroad with Harriet Tubman, a basketball game where he learns to stand up for a friend, a fast-paced rescue mission where he and the crew of the Starship Mathematica must calculate quickly in order to save the Princess Hypotenuse, and more!